

## CLAIMS

What is claimed is:

1. A system supporting media display sequencing, the system comprising:

    a television display at a first location;

    storage at the first location for storing media;

    a user interface for identifying media as one of idle state media and scheduled media;

    set top box circuitry at the first location communicatively coupled to support consumption of at least one of idle state media and scheduled media by the first television display; and

    the set top box circuitry causing the displaying, from the storage, of idle state media when no scheduled media is available.

2. The system of claim 1 wherein the identified media comprises at least one of audio, a still image, video, and data.

3. The system of claim 1 further comprising:

    a packet network interface communicatively coupled to the set top box.

4. The system of claim 3 wherein the packet network interface is compatible with at least one of a cable infrastructure, a satellite network infrastructure, a digital subscriber line (DSL) infrastructure, an Internet infrastructure, an intranet infrastructure, a wired infrastructure, and a wireless infrastructure.

5. The system of claim 1 further comprising:

at least one display device at a second location communicatively coupled to the set top box; and

the set top box circuitry causing the displaying of idle state media using the at least one display device when no scheduled media is available.

6. The system of claim 5 wherein the at least one display device is one of a plasma display, a liquid crystal display, and a TV screen.

7. The system of claim 1 further comprising at least one media capture device communicatively coupled to the storage.

8. The system of claim 7 wherein the at least one media capture device comprises at least one of a digital camera, a digital camcorder, a DVD player, and a CD player.

9. The system of claim 1 wherein the identified media is pushed to the system.

10. A method of operating a system supporting user captured media display sequencing, the method comprising:

identifying media as one of idle state media and scheduled media based upon input from a user at a first location;

causing the displaying of the idle state media at the first location according to a user defined sequence, if no scheduled media is available; and

refraining from causing the displaying of the idle state media if scheduled media is available.

11. The method of claim 10 wherein the identifying is performed using at least one of a set top box, a personal computer, and a television.

12. The method of claim 10 wherein the identified media comprises at least one of audio, a still image, video, and data.

13. The method of claim 10 wherein the displaying further comprises providing the idle state media to a second location according to a user defined sequence, when no scheduled media is available.

14. The method of claim 10 wherein the displaying comprises at least one of playing audio, displaying a still image, displaying video, and displaying data.

15. The method of claim 10 wherein the method further comprises:

receiving media from a second location.

16. The method of claim 15 wherein the receiving is performed using a packet network.
17. The method of claim 16 wherein the packet network comprises at least one of a cable infrastructure, a satellite network infrastructure, a digital subscriber line (DSL) infrastructure, an Internet infrastructure, an intranet infrastructure, a wired infrastructure, and a wireless infrastructure.
18. The method of claim 16 wherein the packet network is the Internet.
19. The method of claim 15 wherein the second location is a server.
20. The method of claim 19 wherein the server comprises at least one of at least one of a 3rd party media provider, a 3rd party service provider, a network server, and a broadband head end.
21. A method of operating a system supporting user captured media display sequencing, the method comprising:
  - receiving media at a first location;
  - identifying the media as one of idle state media and scheduled media based upon input from a user;
  - causing the displaying of the idle state media at the first location according to a user defined sequence, when no scheduled media is available; and

refraining from causing the displaying of the idle state media if user scheduled media is available.

22. The method of claim 21 wherein the idle state media resides on local storage.
23. The method of claim 21 wherein the scheduled media resides on at least one of local storage, a 3rd party media provider, a 3rd party service provider, a network server, and a broadband head end.
24. The method of claim 21 wherein the receiving uses at least one of a cable infrastructure, a satellite network infrastructure, a digital subscriber line (DSL) infrastructure, an Internet infrastructure, an intranet infrastructure, a wired infrastructure, and a wireless infrastructure.
25. The method of claim 21 wherein the identified media comprises at least one of audio, a still image, video, and data.
26. The method of claim 21 wherein the displaying comprises at least one of playing audio, displaying a still image, playing video, and displaying data.
27. The method of claim 21 wherein the method further comprises displaying the idle state media at a second location according to a user defined sequence, when no scheduled media is available.

28. The method of claim 21 wherein the method further comprises causing, immediately, the displaying of the idle state media based upon user input.